Applicant: Doron Shaked et al. Attorney's Docket No.: 10991144-

Serial No.: 10/692,610 Filed: October 24, 2003

Page : 2 of 10

Attorney's Docket No.: 10991144-5 Amendment dated July 12, 2004 Reply to Office action dated Apr. 21, 2004

Amendments to the Specification

Please replace the paragraph at lines 15-18 on page 15 with the following amended paragraph:

In step 610, the compressed message is encoded by utilizing an error correction code with an output alphabet L to generate a message encoded in a sequence of Q symbols. This encoding step provides robustness to errors in the channel 514. For example, a standard $\underline{16} \rightarrow \underline{31}$ bit BCH code that corrects for three errors, where $\underline{L}=4$ \underline{L} ? 4 (2 bits) can be used.

Please replace the paragraphs at lines 1-20 on page 16 with the following amended paragraph:

In step 640, the remaining logo matrices (i.e., $P = M \times N/(K \times K) - R$ logo matrices) are converted to $K \times K$ binary barcode matrices by utilizing one of a predefined set of L distinct maps (e.g., halftoning algorithms) based on a corresponding symbol in the coded message. In one example, there are 784 remaining image -matrices (based on N = 80 and M = 40) that can be ordered in raster scan. The 784 image matrices can accommodate slightly more than 25 batches of 31 matrices ($Q = 25 \times 31 = 775$ Q $\sim 25 \sim 31 \sim 775$). It is important to note that P should be greater than Q. Each batch codes two batches of 16 input bits: (1) one batch for the BCH MS bits, and (2) the other batch for the BCH LS bits. Thus, for the parameters specified above, the barcode can encode $25 \times 16 \times 2 = 800$ $25 \sim 16 \sim 2 \sim 800$ bits of information.

Applicant: Doron Shaked et al.

Serial No.: 10/692,610

Attorney's Docket No.: 10991144-5

Amendment dated July 12, 2004

Reply to Office action dated Apr. 21, 2004

Serial No.: 10/692,610 Filed: October 24, 2003

Page : 3 of 10

Please replace the paragraph at page 17, line 17, through page 18, line 6, with the following amended paragraph:

There are many rendering methodologies from which one can choose the L distinct maps. For example, when halftoning algorithms are selected as the L distinct maps, there are many types type of halftone methodologies one can choose from. In an exemplary implementation a fixed-halftone pattern halftoning method is utilized. This method specifies that the image be a 2-tone image. If black is 0, and white is 1, the bright tone b, and the dark tone d, are such that d=1-b d+1+b. Also, the L halftoning algorithms correspond to L distinct $K \times K$ pattern-matrices, where each pattern matrix contains $b \cdot K \times K$ b $2 \cdot K \times K$ black dots on white background. However, it is noted that other well-known halftoning methods, such as cluster dithering, disperse dithering (e.g., blue noise), and error diffusion methods can be utilized. When an error diffusion algorithm is employed, one can select from many different methods to diffuse the error. Similarly, when a disperse dithering algorithm is utilized, one can select from many methods to define the dither matrices (also known as screens) of various sizes.

Please replace the paragraph at page 20, line 19, through page 21, line 2, with the following amended paragraph:

Please replace the paragraphs at lines 13-17 on page 21 with the following amended paragraph:

In step 860, a best match is selected to represent the sub-image in a sequence of P symbols over $\{1, 2, ..., L \ 1,2,? L\}$. It is noted that any maximum-likelihood-type of detector or any other match estimator can be utilized to determine which of the L possible maps (e.g., halftones) is the most likely to have produced the corresponding sub-image. Preferably, the best match is performed on a group of sub-images.